The **Windows UI Library (WinUI)** is a native user experience (UX) framework for both Windows desktop and UWP applications. [It incorporates the Fluent Design System, providing consistent, intuitive, and accessible experiences using the latest UI patterns1](https://learn.microsoft.com/en-us/windows/apps/winui/).

Here are **five free reference links** where you can learn more about WinUI:

1. [**Windows UI Library (WinUI) - Microsoft Learn**](https://learn.microsoft.com/en-us/windows/apps/winui/): Explore official documentation and tutorials on using WinUI for Windows app development[1](https://learn.microsoft.com/en-us/windows/apps/winui/).
2. [**Windows UI Library (WinUI) 2 - Microsoft Learn**](https://learn.microsoft.com/en-us/windows/apps/winui/winui2/): Learn about WinUI 2, which is tightly integrated with Windows SDKs and provides native Windows UI controls for UWP applications[2](https://learn.microsoft.com/en-us/windows/apps/winui/winui2/).
3. [**Get started with the Universal Windows Platform (UWP) - Microsoft Learn**](https://learn.microsoft.com/en-us/windows/uwp/get-started/): Dive into UWP development and build apps that work across different Windows devices[3](https://learn.microsoft.com/en-us/windows/uwp/get-started/).
4. [**GUI Programming Tutorial - Java Programming Tutorial**](https://bing.com/th?id=OIP.9IQwIS3mJWun6ooyPUGQFAHaIe): Although this link is related to Java, it provides insights into GUI programming concepts that can be helpful for understanding WinUI[4](https://bing.com/th?id=OIP.9IQwIS3mJWun6ooyPUGQFAHaIe).
5. [**Moderne Datenzugriffslösungen mit Entity Framework Core 3.1**](https://bing.com/th?id=OIP.0bP2wtRjtlKI0sLGzwn5cQAAAA): While this link is in German, it covers modern data access solutions using Entity Framework Core 3.1, which can be relevant when working with WinUI[5](https://bing.com/th?id=OIP.0bP2wtRjtlKI0sLGzwn5cQAAAA).

Feel free to explore these resources to enhance your knowledge of WinUI and create compelling Windows applications! 🚀